



ACCREDITED

MEDICATED FEEDSTUFF
FOR ANIMAL TREATMENT
ONLY





A nutritionally balanced quality feed supplement for feeding growing Calves.

Calf Mix is a unique blend of rolled cereal and legume grains, vegetable protein meals, cereal and lucerne chaff, molasses and oils, macro and trace minerals, buffers and vitamins specifically designed for growing Calves.

## **CONTAINS:**

Crude Protein 19%

Crude Fibre 12.5%

Energy MJ/KG 12mj

Max added Salt 1%

Dry matter 90%

Calcareous seaweed buffer

Urea nil

Rolled barley, rolled oats, rolled lupins, oaten chaff, lucerne chaff, canola meal, vegetable oil, buffer, mycotoxin protection, Compass Ruminant NM Pellet vitamins and minerals, Bovatec 200 (tm), molasses.

Compass Ruminant NM Pellet is a concentrated vitamin and mineral pellet. Contains Vitamin A, D3, E, Calcium, Phosphorus, Salt, Magnesium Sulphur, Potassium, Cobalt, Copper, Iron, Iodine, Selenium, Zinc, Manganese, calcareous seaweed buffer.





## **FEEDING RATE:**

Can be fed at 1 to 2% of animals liveweight daily depending on levels of hay/pasture fed.

Introduce gradually over a 10 to 14 day period.

Ensure roughage is available.

Ensure clean fresh water is available at all times

### FEEDSAFE ACCREDITED

Compass feeds is a Feedsafe accredited stockfeed manufacturing facility

# **BOVATEC** [TM-ALPHARMA]

#### Bovatec [tm alpharma] Lasalocid sodium

Bovatec is an ionophore with lasalocid sodium as the active ingredient. Ionophores function as regulators of ruminal microbial metabolism and as an anti coccidial in cattle. Bovatec can improve liveweight gains and feed conversion efficiency in growing cattle and lot fed beef cattle. Bovatec helps reduce the faecal shedding of coccidian.

WARNING...FOR BEEF CATTLE USE ONLY, DO NOT FEED TO HORSES OR OTHER EQUIDS AS IT MAY BE FATAL.

# **PACK SIZES:**

20 kg bags, 500 kg to 800 kg bulka bags.

This product does not contain restricted animal material.

Store in a cool dry place, nil withholding period.

Best before...6 months from manufacture date

